

MLS/160A

Soft Sensor

System Reference



SSV Software Systems GmbH

Dünenweg 5 D-30419 Hannover

Phone: +49 (0)511/40 000-0 Fax: +49 (0)511/40 000-40 E-mail: sales@ssv-embedded.de

Document Revision: 1.1 Date: 2020-11-18



CONTENT

1	INTRODUCTION3					
	1.1	Safety Guidelines3				
	1.2	Conventions3				
	1.3	Block Diagram4				
	1.4	Nameplate4				
	1.5	Features and Technical Data5				
2	OVI	ERVIEW6				
3	INT	ERFACES7				
	3.1	JTAG/Debug – J17				
	3.2	Primary RS485 Screw Terminal – J28				
	3.3	Power Connector – J48				
	3.4	Power/Status LED – D18				
4	OPERATING SYSTEM9					
	4.1	A/B Boot Concept10				
	4.2	Secure Device Update (SDU)11				
5	PRO	OTOCOL SPECIFICATION12				
	5.1	Interface				
	5.2	Operating states12				
	5.3	Datagrams				
6	ME	CHANICAL DIMENSIONS19				
7	CO	NNECTING TO AN RMG/94120				
8	HEL	PFUL LITERATURE21				
CC	NTA	CT21				
חר		IENT LISTORY				



1 INTRODUCTION

This document describes the basic hardware and software components of the soft sensor MLS/160A.

1.1 Safety Guidelines

Please read the following safety guidelines carefully! In case of property or personal damage by not paying attention to this document and/or by incorrect handling, we do not assume liability. In such cases any warranty claim expires.



ATTENTION!

Observe precautions for handling – electrostatic sensitive device!

- Please pay attention that the power cord or other cables are not squeezed or damaged in any way when you set up the device.
- Do NOT turn on the power supply while connecting any cables, especially the power cables. This could cause damaged device components! First connect the cables and THEN turn the power supply on.
- The installation of the device should be done only by qualified personnel.
- Discharge yourself electrostatic before you work with the device, e.g. by touching a heater of metal, to avoid damages.
- Stay grounded while working with the device to avoid damage through electrostatic discharge.
- The case of the device should be opened only by qualified personnel.

1.2 Conventions

Convention	Usage
bold	Important terms
monospace	Pathnames, internet addresses and program code

Table 1: Conventions used in this document



1.3 Block Diagram

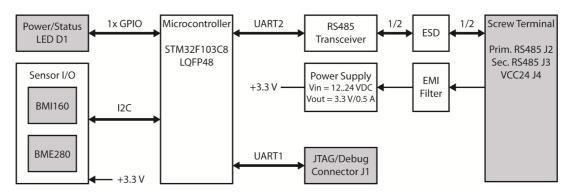


Figure 1: Block diagram MLS/160A

1.4 Nameplate

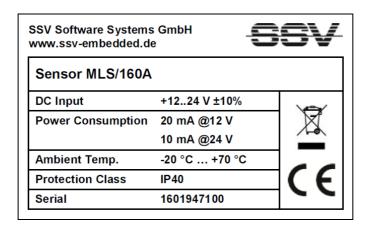


Figure 2: Nameplate MLS/160A



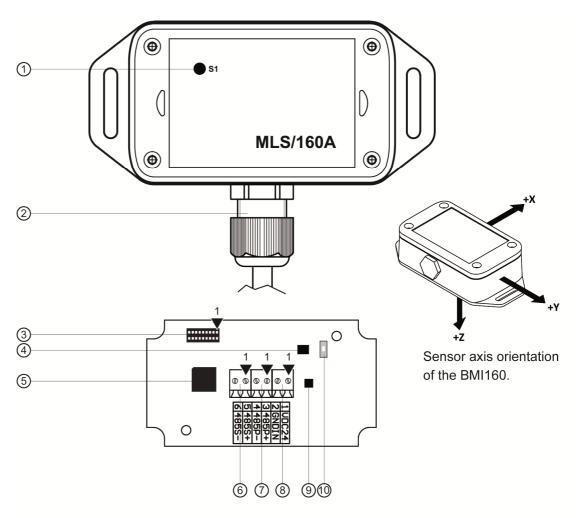
1.5 Features and Technical Data

Processor					
Manufacturer/Type	STM32 micro controller with ARM 32-bit Cortex-M3 Core				
. ,,	max. 72 MHz				
Clock speed Memory	IIIdX. /Z IVITZ				
RAM	20 KB SRAM				
Flash	64 KB				
Interfaces	04 KB				
Serial I/Os	1x RS485 half duplex, 115200 bps				
JTAG/Debug	1x 18-pin connector (internal)				
Inertial Measurement U	. ,				
3-Axis Accelerometer	max. sampling rate: 1600 Hz				
J-Axis Acceleronietei	max. analog band width:				
	684 Hz for x- and y-axis; 353 Hz for z-axis				
	Range: $\pm 2 \text{ g } (\text{g} = 9.81 \text{ m/s}^2)$				
	Resolution: signed 16-bit integer				
3-Axis Gyroscope	max. sampling rate: 1600 Hz				
	max. analog band width: 523.9 Hz				
	Range: ±2000°/s				
	Resolution: signed 16-bit integer				
Environmental Sensor E	Bosch BME280				
Humidity	Operating range 0 100% rel. humidity				
Pressure Operating range 300 1100 hPa					
Temperature Operating range -40 85 °C					
Software					
Operating system	RIOT 2019.04				
Protocols	RS485 to transfer the measurement data in a special Data Streaming Mode				
Configuration	Via Datagrams				
Miscellaneous	Firmware upgrade via Secure Device Update app (A/B boot)				
Displays/Control Eleme	nts				
LEDs	1x Power/status				
Electrical Characteristic					
Power supply	12 24 VDC from external power supply				
Current consumption	typ. 20 mA @12 V / typ. 10 mA @24 V				
Mechanical Characteris					
Protection class	IP40/IP65				
Mass	< 50 g				
Dimensions	91.2 mm x 43.2 mm x 26 mm (without cable)				
Operating temperature	-20 70 °C				
Standards and Certifica					
EMC	CE				
Environmental standards	RoHS, WEEE				

Table 2: Features MLS/160A



2 **OVERVIEW**



- 1 Power/Status LED
- ② RS485 Cable Gland
- ③ J1: JTAG/Debug Connector
- 4 IC4: Sensor Bosch BMI160
- ⑤ IC1: STM32 MCU
- 6 J3: Secondary RS485 Screw Terminal (for future use)
- 7 J2: Primary RS485 Screw Terminal
- **8** J4: Power Screw Terminal
- 9 IC5: Sensor Bosch BME280
- 10 D1: Power/Status LED

Figure 3: Overview MLS/160A



3 INTERFACES

3.1 JTAG/Debug – J1

Pin	Name	Function
1	VCC3	3.3 VDC
2	GND	Ground
3	NTRST#	Test Reset
4	воото	Boot0 Pin (please refer to STM32 datasheet)
5	TDI	Test Data In
6	TXD1	Debug Port TXD1 Pin
7	TMS	Test Mode Select
8	RXD1	Debug Port RXD1 Pin
9	TCK	Test Clock
10	GND	Ground
11		Reserved. Do not use.
12		Reserved. Do not use.
13	TDO	Test Data Out
14		Reserved. Do not use.
15	NRESET#	Reset
16		Reserved. Do not use.
17	GND	Ground
18		Reserved. Do not use.

Table 3: Pinout JTAG/Debug connector





3.2 Primary RS485 Screw Terminal – J2

Pin	Name	Function	Wire color
3	RS485P+	COM2 Serial Port: primary RS485 RX /TX+	Green
4	RS485P-	COM2 Serial Port: primary RS485 RX /TX-	Yellow

Table 4: Pinout primary RS485 screw terminal

3.3 Power Connector – J4

Pin	Name	Function	Wire color
1	VCC24	12 24 Volt power input	White
2	GND	Ground	Brown

Table 5: Pinout power connector



CAUTION!

Providing the MLS/160A with a higher voltage than the regular 12 .. 24 VDC ±10% could cause damaged device components!

Do NOT turn on the power supply while connecting any cables, especially the power cables. This could cause damaged device components! First connect the (power) cables and THEN turn the power supply on.

3.4 Power/Status LED - D1

Table 10 shows the two modes of the LED D1 on the MLS/160A's front.

Mode	Function
On	O.K./Sampling
Blink	Waiting on configuration/IDLE

Table 6: LED D1 modes



4 OPERATING SYSTEM

The MLS/160A's firmware is built with the lightweight real time operating system **RIOT**. RIOT is a free, open source operating system and is designed for the particular requirements of Internet of Things (IoT) scenarios. For more information please see:

https://riot-os.org/

RIOT offers a low memory footprint, high energy efficiency, real-time capabilities and a modular and configurable communication stack. It provides a microkernel, utilities like cryptographic libraries, data structures (bloom filters, hash tables, priority queues), a shell, various network stacks, and support for various microcontrollers, radio drivers, sensors, and configurations for entire platforms, e.g. the STM32 MCU family.

The microkernel itself comprises thread management, a priority-based scheduler, a powerful API for inter-process communication (IPC), a system timer, and mutexes.

All this makes it an ideal OS for the MLS/160A and opens up versatile options for own developments, as well as benefiting from community driven enhancements.

In order to build an application or library with RIOT, you first need to download the source code. You can obtain the latest firmware code from the SSV Github account:

https://github.com/SSV-embedded/fw-mls160a

To compile RIOT for the MLS/160A, you need to install the corresponding toolchain for STM32 MCUs (ARM 32-bit Cortex-M3).

On a Linux host you may use the default GNU cross compiler for ARM architecture of your Linux distribution. Please refer to the RIOT webpage to see how to set up a cross compiler environment for a different operating system like Windows10.

Table 7 shows the STM32 GPIO mapping of the MLS/160A:

RIOT OS	STM32	GPIO line in use	MLS/160A
I2C	I2C1	PB6/7	BMI160/BME280
UARTO	USART1	PA9/10	Debug Connector
UART1	USART2	PA2/3	J2 RS458P
Direction1	PortA1	PA1	IC2 RS485 Transceiver
UART2	USART3	PB10/11	J3 RS458S
Direction2	PortB14	PB14	IC3 RS485 Transceiver
LED0	PortC13	PC13	Power/Status LED

Table 7: STM32 GPIO mapping of MLS/160A



4.1 A/B Boot Concept

The MLS/160A has an A/B boot concept is based on the RIOTBOOT bootloader. It enables, for instance, the **Secure Device Update** (SDU) function (please see **chapter 4.2**).

The Flash memory of the STM32 MCU is divided in two so-called **boot slots** ("A" and "B") like shown in **figure 4**. Each of them may store the MLS/160A's firmware.

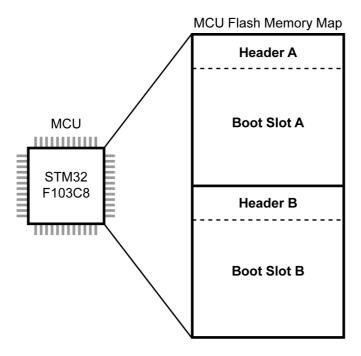


Figure 4: Division of the MCU Flash memory

Header

Each boot slot has a header containing following information as **32-bit unsigned integer** (uint32):

- magic_number: header magic number ("RIOT")
- version: partition/boot slot version
- start_addr: memory address after the allocated space
- **chksum:** checksum of the header

Boot Process

First the boot loader checks the header checksum of each slot.

If both slots have a valid checksum, the boot loader uses the slot with the higher version number to continue the boot process.



4.2 Secure Device Update (SDU)

The secure device update function allows the secure remote update of the MLS/160A's firmware. Therefore it uses the **A/B boot concept** (please see **chapter 4.1**).

To run a secure device update the **SDU app** must be installed on the remote station, e.g. the remote maintenance gateway RMG/941. The SDU app contains an **SDU agent**, which connects with the **SDU device driver** of the MLS/160A.

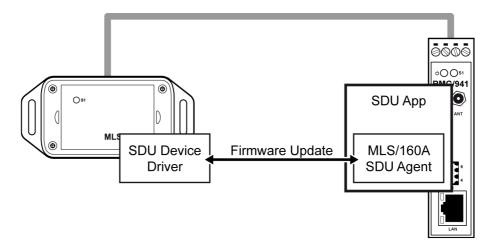


Figure 5: Diagram of the Secure Device Update

Update Process

The update process follows these steps:

- Invalidating the inactive slot by setting its magic number from "RIOT" to "0000".
- Writing the new header and firmware excluding the magic number into the inactive slot. The slot remains invalid because its magic number is still "0000".
- Verifying the written slot by an SHA256 HMAC (Keyed-Hash Message Authentication Code).
 - If the **HMAC** is valid, the magic number is set back to "RIOT" and the slot is valid again and ready to boot.
 - If the **HMAC** is invalid, the magic number is not changed and the slot remains invalid.
- Resetting the MLS/160A and checking if the slots are valid. If both slots are valid, the slot with the higher version number is used, which should be the updated one.

Please refer to chapter 5.3 for a detailed description of the update process.



5 PROTOCOL SPECIFICATION

5.1 Interface

The MLS/160A communicates via **RS485 in half duplex** mode with its remote station and uses the following serial interface settings:

EIA/485, 115200 Baud, 8 data bits, 1 stop bit, no parity (8N1).

5.2 Operating states

IDLE

This is the **reset state** of the MLS/160A. The MLS/160A waits for a **configuration datagram** from the remote station. After receiving a valid configuration datagram the MLS/160A switches to the MEASURING state. Invalid datagrams will be ignored.

MEASURING

The sensors of the MLS/160A are cyclically polled with the configured sample rate. The measuring data is sent within a **measuring datagram** to the remote station. If the MLS/160A receives a **stop datagram** during the time with no transmission it returns to the IDLE state.

UPDATE

If the MLS/160A is in the IDLE state and receives the **start update datagram** from the remote station, it switches to the UPDATE state and the update process begins. After the update the MLS/160A returns to the IDLE state. Please refer to **chapter 5.3** for a detailed description of the update process.

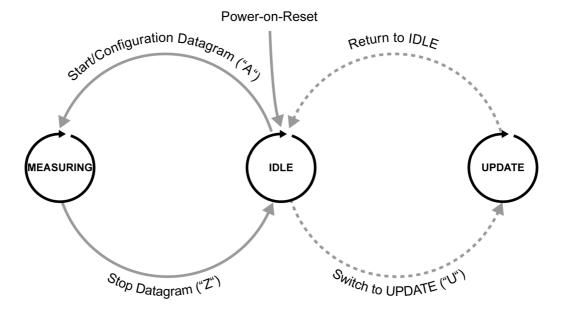


Figure 6: State machine diagram



5.3 Datagrams

Configuration

This datagram has a fixed length of 5 bytes and is transferred at the beginning of the measuring from the remote station to the MLS/160A.

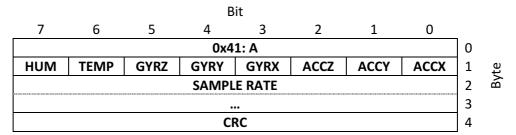


Table 8: Configuration datagram

- A: The ASCII character A (0x41) is the identifier of the configuration datagram.
- ACCX .. Z, GYRX .. Z, TEMP, HUM: These enable bits define which measurement
 values of the sensors are used. At least one value must be activated, otherwise the
 configuration is invalid and will be ignored.
- **SAMPLE RATE:** Desired sample rate in Hz as **16-bit unsigned integer** (uint16) in little endian mode. The maximum rate is calculated with the following formula:

$$f_{max} = 115200/2N+3$$
 (N = number of active channels)

If the desired sample rate is higher than the maximum rate, the configuration is invalid and will be ignored.

• CRC: CRC8 checksum over all preceding bytes.

Polynom:

$$f(x) = x^8 + x^2 + x + 1$$
 (The bits are processed from MSB to LSB)

Example: CRC8('A') = 0xC0.



Measuring

This datagram is sent from the MLS/160A to the remote station after each measurement. It has a **variable length** depending on the configuration. If the respective measurement value is configured to be polled, the value will be transferred, otherwise the field is left out.

			В	Bit					
7	6	5	4	3	2	1	0	_	
			0x4	D: M				0	
		READ	ING ACC	((opt. BN	/II160)			?	
		READ	ING ACC	/ (opt. BN	/II160)				
		READ	ING ACC	Z (opt. BN	/II160)			?	
		READ	ING GYR	K (opt. BN	/II160)				e)
		READ	ING GYR	/ (opt. BN	/II160)				Byte
		READ	ING GYR	Z (opt. BN	/II160)			? ?	
		READ	ING TEMI	opt. BN	1E280)				
		READ	ING HUM	l (opt. BN	1E280)				
			C	RC				?	

Table 9: Measuring datagram

- **M:** The ASCII character M (0x4D) is the identifier of the measuring datagram.
- **READING ACCX .. Z, READING GYRX .. Z:** Measured value of the BMI160 sensor as **16-bit unsigned integer** (uint16) in little endian format.
- **READING TEMP, READING HUM:** Measured value of the BME280 sensor as **16-bit unsigned integer** (uint16) in little endian format.
- **CRC:** CRC8 checksum over all preceding bytes. Polynom: see above.

Stop

This datagram with the ASCII character Z (0x5A) is sent from the remote station to stop the measurement and has a length of 1 byte. Because the MLS/160A's RS485 interface works in half duplex mode it receives incoming messages only during intermissions. Therefore the stop datagram is sent sufficiently frequent. The stop datagram has no effect in the IDLE state and will be ignored.

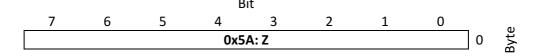


Table 10: Stop datagram



Update

During the update process several datagrams are sent between the remote station and the MLS/160A. **Figure 7** shows the update process in a diagram.

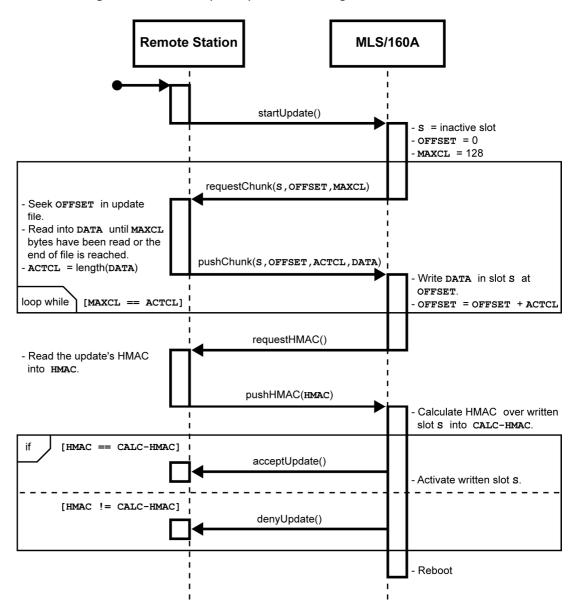


Figure 7: Diagram of the update process



startUpdate()

To initialize an update the remote station sends a **start update datagram** of 1 byte length with the ASCII character U (0x55) to the MLS/160A.

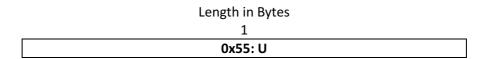


Table 11: Start update datagram from the remote station

requestChunk()

The MLS/160A switches from the IDLE in the UPDATE state and answers with a **request datagram** of 9 bytes length.

Γ	R	<u> </u>	OFFSET	MAXCL	CRC		
	1	1	Δ	2	1		
	Length in Bytes						

Table 12: Request datagram from the MLS/160A

- **R:** The ASCII character R (0x52) is the identifier of the request datagram.
- **S:** This byte defines the boot slot to be updated.
- **OFFSET:** These 4 bytes define the offset of the firmware binary file in bytes (little endian).
- MAXCL: These 2 bytes define the maximum chunk length of the firmware binary file in bytes (little endian); in this case 128 bytes.
- **CRC:** This byte contains the CRC8 checksum over all preceding bytes.

pushChunk()

The remote station answers with a **page datagram** which contains the first chunk of the new firmware binary file.

		Ler	ngth in Bytes		
1	1	4	2	<= 128	1
Р	S	OFFSET	ACTCL	DATA	CRC

Table 13: Page datagram from the remote station

- **P:** The ASCII character P (0x50) is the identifier of the page datagram.
- **S:** This byte defines the boot slot to be updated.
- **OFFSET:** These 4 bytes define the offset of the firmware binary file in bytes (little endian).
- **ACTCL:** These 2 bytes contain the **actual chunk length** of the firmware binary file in bytes (little endian).



- **DATA:** This part has a **variable length** and contains the chunk of the firmware binary file. Its maximum length is defined by the preceding request datagram.
- **CRC:** CRC8 checksum over all preceding bytes.

After receiving the page datagram the MLS/160A compares the MAXCL with the ACTCL. If both lengths are equal the MLS/160A sends a new request datagram with an adjusted OFF-SET and the remote station sends a new page datagram with the next chunk of the firmware binary file.

This loop runs until **ACTCL** is smaller than **MAXCL** which means that the firmware binary file was transferred completely.

requestHMAC()

In this case the MLS/160A sends a **verification datagram** of 1 byte length with the ASCII character V (0x56) to the remote station.

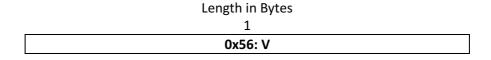


Table 14: Verification datagram from the MLS/160A

pushHMAC()

The remote station answers with the **SHA256 HMAC** (Keyed-Hash Message Authentication Code) of the new firmware binary file.

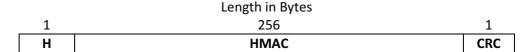


Table 15: HMAC datagram from the remote station

- **H:** The ASCII character H (0x48) is the identifier of the HMAC datagram.
- **HMAC:** This part contains the SHA256 HMAC of the new firmware binary file.
- CRC: CRC8 checksum over all preceding bytes.

The MLS/160A calculates the SHA256 HMAC of the new firmware ("CALC-HMAC") and compares it with the HMAC received from the remote station. The CALC-HMAC must be identical with the received one in order to be valid.



acceptUpdate()

If the **HMAC** is valid, the magic number of the updated slot is set back to "RIOT" and the slot is valid again and ready to boot. The MLS/160A sends an **okay datagram** of 1 byte length with the ASCII character Y (0x59) to the remote station.

Length in Bytes
1
0x59: Y

Table 16: Okay datagram from the MLS/160A

denyUpdate()

If the **HMAC** is invalid, the magic number of the updated slot is not changed and the slot remains invalid. The MLS/160A sends an **error datagram** of 1 byte length with the ASCII character N (0x4E) to the remote station.

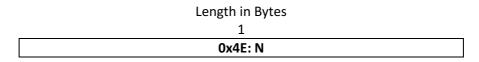


Table 17: Error datagram from the MLS/160A

Reboot

The **update process is finished** and the state machine of the MLS/160A reboots and returns to the IDLE mode.



6 MECHANICAL DIMENSIONS

All length dimensions have a tolerance of 0.5 mm.

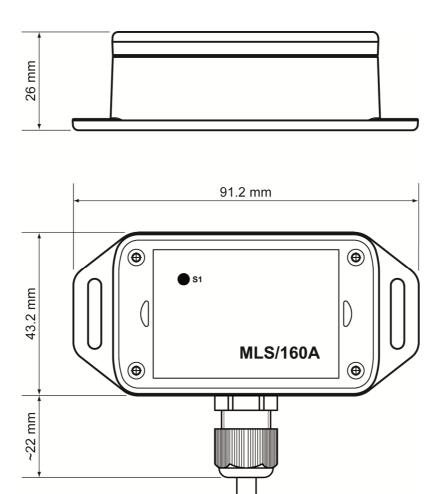


Figure 8: Mechanical dimensions of MLS/160A



7 CONNECTING TO AN RMG/941

Connect the MLS/160A to an RMG/941 gateway like shown in figure 9.

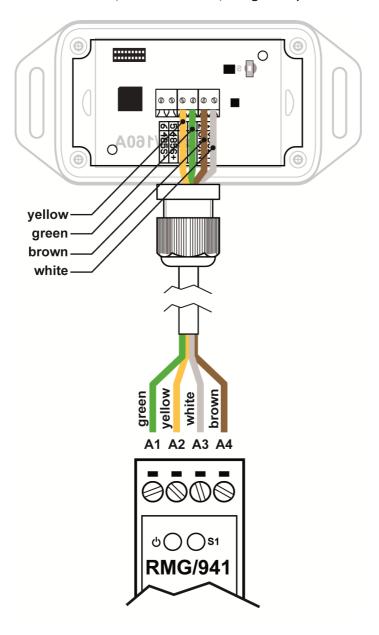


Figure 9: Wiring diagram for the connection of the MLS/160A to an RMG/941

Wire color	Pin MLS/160A	Pin RMG/941
White	1 (Vin 24 VDC)	A3 (Vin 24 VDC)
Brown	2 (GNDin)	A4 (Ground)
Green	3 (485P+)	A1 (COM2 Serial Port: RS485 RX /TX+)
Yellow	4 (485P-)	A2 (COM2 Serial Port: RS485 RX /TX-)

Table 18: Signal assignment of the wires



8 HELPFUL LITERATURE

- Bosch BMI160 data sheet
- Bosch BME280 data sheet

CONTACT

SSV Software Systems GmbH

Dünenweg 5 D-30419 Hannover

Phone: +49 (0)511/40 000-0 Fax: +49 (0)511/40 000-40 E-mail: sales@ssv-embedded.de

Internet: www.ssv-embedded.de
Forum: www.ssv-comm.de/forum

DOCUMENT HISTORY

Revision	Date	Remarks	Name	Review
1.0	2020-06-15	First version	WBU	SSC
1.1	2020-11-18	Added chapter 7	WBU	SSC

The content of this document can change any time without announcement. There is taken over no guarantee for the accuracy of the statements. The user assumes the entire risk as to the accuracy and the use of this document. Information in this document is provided 'as is' without warranty of any kind. Some names within this document can be trademarks of their respective holders.

 $\hbox{@ 2020 SSV SOFTWARE SYSTEMS GmbH. All rights reserved.}$